



QUALITY ASSURANCE DEPARTMENT

QA Tester Application

Thank you for showing interest in becoming part of the Toontown Team! Before you start filling out this application, there are a few things you should know:

1. **Toontown Rewritten is a volunteer effort.** No income or salary is provided as compensation for anyone's involvement.
2. **Most QA Testers are not part of the full team.** QA Testers need to be able to test new features with fresh eyes. They don't necessarily need to know the backstory behind how said features were made. Therefore, QA Testers are not given full team access like others on our staff. However, Testers who demonstrate qualities that go above and beyond may be promoted to the full team later on.
3. **Attention to detail is key.** QA Testers play all aspects of the game and are expected to give good feedback, write good tests for new functionality, find quality bug reports, and investigate bugs reported by the community. Basically, you're trying to break the game before it reaches production so major flaws can be addressed before public releases.
4. **Experience is a major component of any QA team.** QA Testers need to have a very good knowledge of the game and be able to spot issues compared to how things function on production. Prior testing on the Toontown Online Test Server or real-life quality assurance or beta testing experience is a huge plus!
5. **All pre-release content is confidential.** QA Testers will be testing new releases prior to public announcements and are expected to keep pre-release content confidential until it is announced and released publicly.
6. **In-game activity is considered.** We are looking for QA Testers who actively play Toontown Rewritten. We are looking for applicants who have at least two months of consistent gameplay when we receive and review their application.





ABOUT THE ROLE

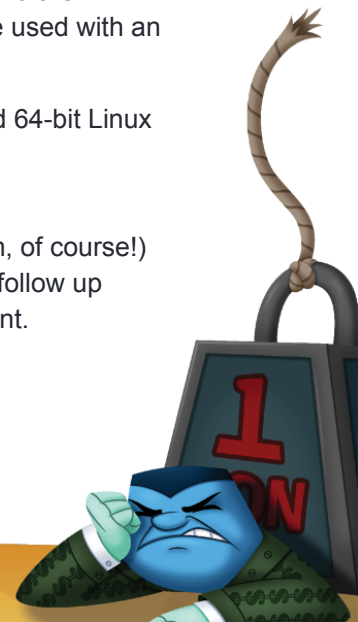
As a QA Tester for Toontown Rewritten, you will be working with the Programming, Audio, Art, Support, and Moderation teams to find issues in pre-release versions of our game on our dedicated QA Servers. You will be responsible for finding bugs, creating test cases for new features, testing fixes for bugs, and reproducing bugs reported by our community.

We are searching for QA Testers who have a passion to help Toontown improve, an open mind on new features to give feedback during the pre-release processes, and preferably have prior experience in testing any game or app. We also are looking for those who have a disability (or are parents of children with a disability) who can help test accessibility features, though this is not required to apply. Necessary accommodations will be provided for disabled testers for meetings and other forms of communication.

POSITION REQUIREMENTS

- Must be at least 16 years of age when playing on your own or be a parent of a child who has a disability and can help test accessibility features.
- Must have an account that is at least six months old and have at least a 50-Laff Toon. 100+ Laff Toons with all boss suits and at least 10 golfing and karting trophies are preferred.
- Must be recently active in-game or in the community for at least two consecutive months. This means showing activity for at least a couple days each week for a period of at least two months.
- All Toontown Rewritten accounts under your ownership must have no major infractions on record.
- For non-disabled players: While not required, having prior experience in QA testing professionally or via open or closed beta testing of software, or having been a Toontown Online Test Server player who was active during the Disney days of the game is a HUGE plus!
- Must not be under any non-compete agreements that prevent QA testing for others in the video game industry if currently working professionally in the industry.
- Must be the primary owner of the computer used for sharing confidential releases, and the system must have password, fingerprint or face authentication and not be able to be used with an auto-login shared account.
- Computers used must run Windows 10+, macOS 10.14+, or any currently supported 64-bit Linux distro release. Having a compatible Game Controller is preferred but not required.

To submit your application, please copy the questions below into an email (and answer them, of course!) then send your email to support@toontownrewritten.com. After we receive your email, we'll follow up within a few days and will file away your information until the position is open for recruitment.





ABOUT YOU

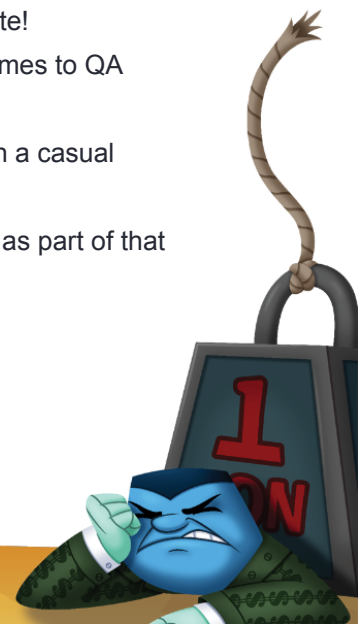
- What is your full first and last name, preferred name, and preferred pronouns?
- What is your date of birth?
- What language(s) do you speak fluently?
- Do you have a Discord account? If so, what is your username?
- Can you tell us a bit about yourself?
- Can you tell us about your experiences working in a team environment? What did you learn from your experience(s), and what values do you believe are most essential to effective teamwork?
- Why do you want to be a QA Tester?
- What do you think you can bring to the table as a QA Tester?

TOONTOWN

- Please list all of your Toontown Rewritten account username(s).
- Do you have any previous infractions (warnings, suspensions, terminations, loss of ability to use SpeedChat+ or submit names) on any of your accounts? If so, what are they?
- How often do you play Toontown Rewritten?
- Are you an active member of any Toontown-related websites or communities outside of the game? If so, where can we find you? Direct links to your profiles would be great!
- Have you played on the Toontown Test Server? If so, what things did you do there? Did you post to the Test Town forum on MMOCF/TTC Forums?
- How did you hear about Toontown Rewritten hiring?
- Are there any other positions you are interested in other than the one you have applied for? If so, list all that apply.

TECHNICAL EXPERIENCE

- Do you have any previous experience with Quality Assurance? If so, please elaborate!
- Would you consider yourself as a beginner, intermediate, or as an expert when it comes to QA Testing?
- Have you done any public or private beta testing of software other than Toontown on a casual basis?
- For those who have professional experience, which testing software have you used as part of that job? (Examples: Selenium, ALM, UFT, JIRA)





AVAILABILITY

- What timezone are you in?
- When are you usually available on your computer?
- How much time can you commit to active testing and community bug reproductions as a QA Tester per week?

Thank you for taking the time to apply for Toontown Rewritten!

You *ARE* Toon Enough!

